

Math 321

Q's

Q.3 #21

$$S = \{A, B, C, D, E, F, G\}$$

$$|S| = 7$$

permutate these letters

$$|\text{all arrangements}| = \overset{\text{arrange}}{7 \cdot 6 \cdot 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1} = 7!$$

$$= P(7, 7) = \frac{7!}{0!} = 7!$$

a) have BCD in permutation.

tech #1

Step 1 get BCD (1 way to do this)

Step 2 place BCD □ □ □ □ □ □ (5 ways)

Step 3 get rest 4!

$$\rightarrow 1 \cdot 5 \cdot 4! = 5!$$

tech #2

$\{A, B, C, D, E, F, G\}$  "old" set

you say we need

$$BCD \rightarrow \text{Set} = \{ \underline{BCD}, A, E, F, G \}$$

arrange 5 things 5!

26c

$$(a) \text{ choose } 10 \quad \text{order does not matter} \quad \binom{16}{10} = \frac{16 \cdot 15 \cdot 14 \cdot 13 \cdot 12 \cdot 11 \cdot 10 \cdot 9 \cdot 8 \cdot 7 \cdot 6 \cdot 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1}{10 \cdot 9 \cdot 8 \cdot 7 \cdot 6 \cdot 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1} = \frac{16 \cdot 15 \cdot 14 \cdot 13 \cdot 12 \cdot 11}{10 \cdot 9 \cdot 8 \cdot 7 \cdot 6 \cdot 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1} = 14 \cdot 13 \cdot 11 \cdot 4 = ?$$

(c) least:  $|\text{all teams}| = |\text{no girls}| + |\text{exactly 1}| + |\text{exactly 2}| + |\text{exactly 3}|$

of prob:  $\binom{16}{10} = \binom{13}{10} + \binom{3}{1} \cdot \binom{13}{9} + \binom{3}{2} \cdot \binom{13}{8} + \binom{3}{3} \cdot \binom{13}{7}$

$$|\text{at least 1 girl}| = |\text{exactly 1}| + |\text{exactly 2}| + |\text{exactly 3}|$$

tech #1  $\binom{3}{1} \binom{13}{9} + \binom{3}{2} \binom{13}{8} + \binom{3}{3} \binom{13}{7}$

$$= \frac{3!}{1!2!} \frac{13!}{7!4!} + \frac{3!}{2!1!} \frac{13!}{8!5!} + \frac{3!}{3!0!} \frac{13!}{7!6!} = (?)$$

tech #2  $|\text{all}| - |\text{no girls}| = |\text{at least 1 girl}|$

$$\binom{16}{10} - \binom{13}{10}$$

$$= \frac{16!}{10!6!} - \frac{13!}{10!3!} = (?)$$

## Ch 8 recurrence relations

Base Step:  $a_0 = 1$

Inductive Step:

$$a_n = 2a_{n-1}$$

recurrence relation

use:

$$a_0 = 1$$

$$a_1 = 2a_0 = 2(1) = 2$$

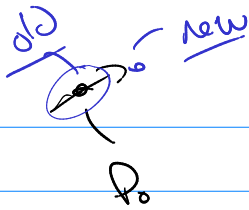
$$a_2 = 2a_1 = 2(2) = 4$$

;

Seq: 1, 2, 4, 8, 16, 32, ...

Modeling: why recurrence relations?

etc lots of problems have new stuff = function (old stuff)



$f', f''$

Doubling Example

- ex ① Given one grain of rice on day 0.  $a_0 = 1$   
 ② each day after you get twice day before.  $a_n = 2a_{n-1}$

Seq 1, 2, 4, 8, 16, 32, ...  
 ( 1 1 1 1 1 )  
 0 1 2 3 4 5

ex 3 boys go out to get all the cookies in town.  
 get back home and will share tomorrow. But  
 boy 1 doesn't want to wait so he divides pile  
 into 3, one cookie is left over (and he gives it to dog).  
 hides his pile. Boy 2 does the same a bit later.  
 Boy 3 does the same a bit later. to left over

Next day they just share left over and no cookie for dog.

Q: how many cookies @ start? how many for each  
 kid? how many for dog = 3.

New vs old piles:  $a_0 = 1^{st}$  pile

boy 1  $\rightarrow a_0 = \overset{me}{a_1} + \overset{left}{a_1 + a_1} + \overset{dog}{1}$   
 $a_0 = 3a_1 + 1$

boy 2  $\rightarrow a_1 = a_2 + a_2 + a_2 + 1$   
 $a_1 = 3a_2 + 1$

boy 3  $\rightarrow a_2 = a_3 + a_3 + a_3 + 1$   
 $a_2 = 3a_3 + 1$

Next Manly:

$a_0$

fact  
Knew  $3|a_0$

Day 3  $a_1 = 3\left(\frac{1}{2}a_0\right) + 1$   
 $a_1 = \frac{3}{2}a_0 + 1$

Day 2  $a_2 = \frac{3}{2}a_1 + 1$

Day 1  $a_3 = \frac{3}{2}a_2 + 1$

Basis:

$a_0 = ?$   $3|a_0$

Induction:

$a_n = \frac{3}{2}a_{n-1} + 1$

$a_0 = 3, 6, 9, 12, \dots$   
 $a_1 = 1$   
 $a_2 = 1$   
 $a_3 \leftarrow \text{fact.}$

Find closed formula from rec relations

#1 guess and check

ex  $a_0 = 1$   $a_1 = 2$   $a_2 = 4$   $a_3 = 8$   $a_4 = 16 \dots$   
 $a_n = 2(a_{n-1})$  & rec. relation.

guess  $a_n = 2^n$

check: ① Basis  $a_0 = 2^0 = 1$  yes!

② Induction:  $a_n = 2^n$   $a_{n-1} = 2^{(n-1)}$

$a_n \stackrel{?}{=} 2a_{n-1}$

$2^n \stackrel{?}{=} 2 \cdot 2^{n-1}$

$2^n \stackrel{?}{=} 2^n$  yes!

tech #2 iteration (forward or backward)

ex  $a_n = \frac{3}{2} a_{n-1} + 1$

Forward:

$$a_0$$

$$a_1 = \frac{3}{2} a_0 + 1$$

$$a_2 = \frac{3}{2} a_1 + 1 = \frac{3}{2} \left( \frac{3}{2} a_0 + 1 \right) + 1 = \left( \frac{3}{2} \right)^2 a_0 + \left( \frac{3}{2} \right) + 1$$

$$a_3 = \frac{3}{2} a_2 + 1 = \frac{3}{2} \left( \left( \frac{3}{2} \right)^2 a_0 + \frac{3}{2} + 1 \right) + 1$$

$$\rightarrow a_3 = \left( \frac{3}{2} \right)^3 a_0 + \left( \frac{3}{2} \right)^2 + \left( \frac{3}{2} \right)^1 + \left( \frac{3}{2} \right)^0$$

$$a_k = \left( \frac{3}{2} \right)^k a_0 + \left[ \left( \frac{3}{2} \right)^{k-1} + \dots + \left( \frac{3}{2} \right)^2 + \left( \frac{3}{2} \right)^1 + \left( \frac{3}{2} \right)^0 \right]$$

$$\left( \sum_{j=0}^{k-1} a r^j = a \left[ \frac{r^{k+1} - 1}{r - 1} \right] \right)$$

$$a_k = \left( \frac{3}{2} \right)^k a_0 + \frac{\left( \frac{3}{2} \right)^k - 1}{\left( \frac{3}{2} \right) - 1}$$


backward

$$a_k = \frac{3}{2} a_{k-1} + 1$$


$$a_{k-1} = \frac{3}{2} a_{k-2} + 1$$

$$a_k = \frac{3}{2} \left( \frac{3}{2} a_{k-2} + 1 \right) + 1 = \left( \frac{3}{2} \right)^2 a_{k-2} + \frac{3}{2} + 1$$

Ex  tile  tile

task put down  $n$ -tiles but no  in pattern.

$a_n = \#$  of ways to put down the tiles.

task (put down  $n$ -tiles with no ) =  $a_n$

$$a_n = (\text{place } \text{blue } \text{L-tile}) \text{ and } (\text{other } n-1 \text{ have no } \text{red } \text{L-tile})$$

+ or

$$(\text{place } \text{red } \text{L-tile}) \text{ and } (\text{other } n-2 \text{ have no } \text{red } \text{L-tile})$$

$$a_n = a_{n-1} + a_{n-2}$$

recurrence relation

Bas:

$a_1 \leftarrow$  tiling of length 1

$a_2 \leftarrow$  tiling of length 2


$$a_0 = 1$$

$$a_1 = 2$$

$$a_2 = 3$$

$$a_3 = 5, a_4 = 8, a_5 = 13, \dots$$