

# Math 511

Solve  $Ax = b$   $\begin{cases} 0 \text{ ans} \\ 1 \text{ ans} \\ \infty \text{ ans} \end{cases}$  constant

LC's

3.6 #6

$$Ax = b$$

has soln(s)

- (1)  $b$  is in col space of  $A$

$$\boxed{\begin{array}{c} \text{Thm} \\ \hline 3.6.2 \end{array}}$$

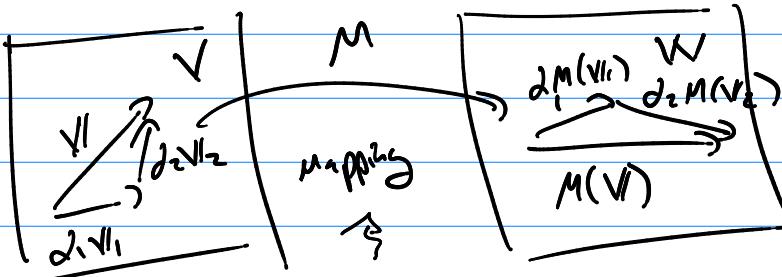
$b \in \text{col space of } A$

$\boxed{Ax = b \text{ is consistent}}$

1 or  $\infty$

- (2)  $A$ 's cols  $a_1, a_2, \dots, a_n$  are linearly dep.  
In our system  $Ax = b$  has free variables  
 $\rightarrow \underline{\text{inf}} \text{ solns}$

19.1



if mapping preserves linear combos  
 $\rightarrow$  call  $M$  a linear transformation

use  $L: V \rightarrow W$  notation

Ex

Defn:

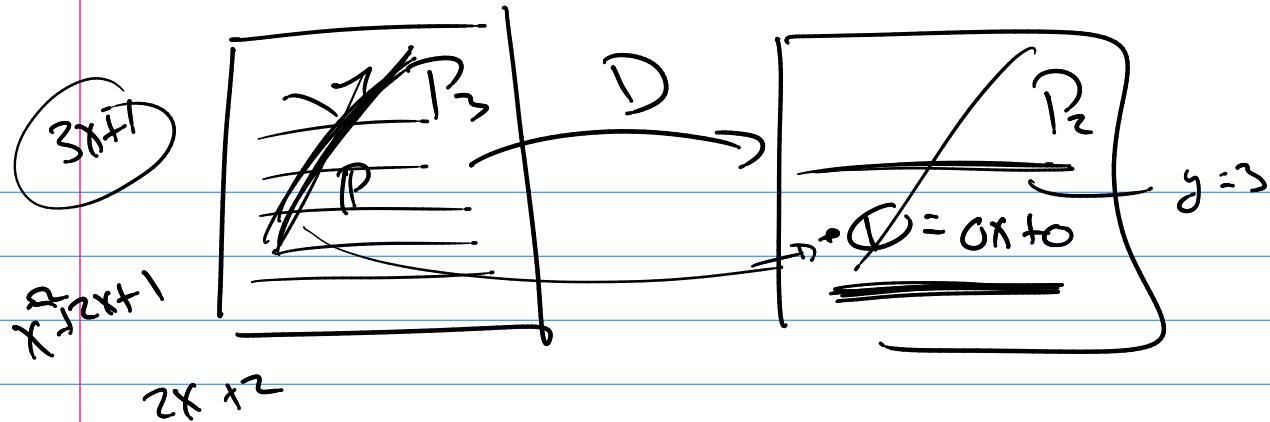
$$D: P_3 \rightarrow P_2$$

$$D(3x^2 + 2x - 1) = 6x + 2$$

Linear trans.  
2 step

$$\#1 D(2(ax^2+bx+c)) = 2 D(ax^2+bx+c) \quad \text{ok}$$

$$\#2 D((ax^2+bx+c) + (dx^2+ex+f)) = D(ax^2+bx+c) + D(dx^2+ex+f) \quad \text{ok}$$



**Def** Kernel of  $L: V \rightarrow W$  is the set of all  $v \in V$  such that  $L(v) = 0_w$

$$\textcircled{a} \text{ from above } \text{Ker}(D) = \{P \mid P = 0x^2 + 0x + c\} \\ = P_1$$

**Def**  $\textcircled{b}$   $S$  is a subspace of  $V$

$$L(S) = \{w \in W \mid \text{for some } v \in S, L(v) = w\}$$

$L(S)$  is the image of  $S$

$\textcircled{c}$   $L(V)$  is the range of  $L$

$\textcircled{d}$

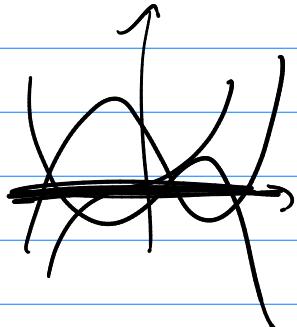
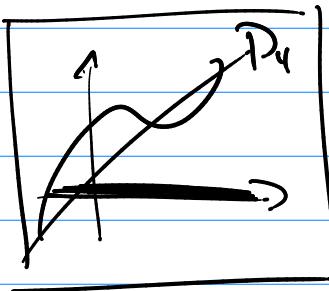
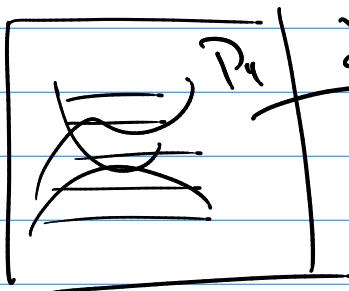
Derivatives:

$$D: P_4 \rightarrow P_1$$

$$P_4$$

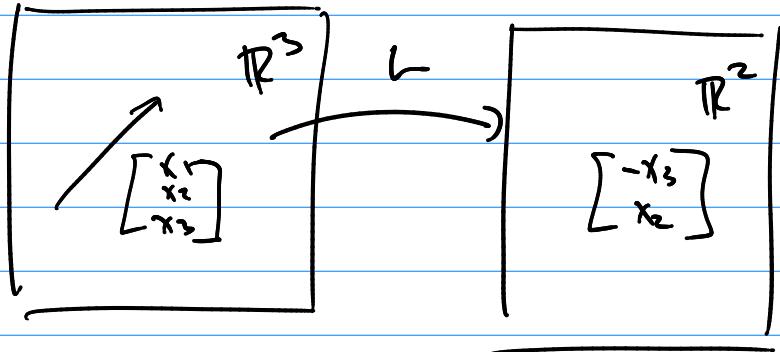
$$\text{Ker}(D) = P_1$$

$$L(D) = P_3$$



Hence:  $Ax = y$  is a linear transform

Q.2 If you have a linear transform ..



is L a linear trans?

step check

$$\#1 \quad L\left(2 \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}\right) \stackrel{?}{=} 2 L\left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}\right)$$

$$L\left(\begin{bmatrix} 2x_1 \\ 2x_2 \\ 2x_3 \end{bmatrix}\right) \stackrel{?}{=} 2 \begin{bmatrix} -x_3 \\ x_2 \end{bmatrix}$$

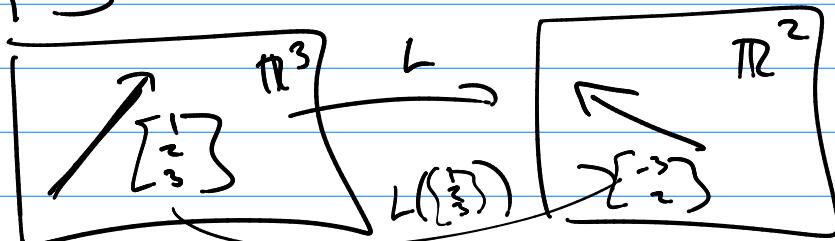
$$\begin{bmatrix} -2x_3 \\ 2x_2 \end{bmatrix} \stackrel{?}{=} 2 \begin{bmatrix} -x_3 \\ x_2 \end{bmatrix} \text{ true!}$$

$$\#2 \quad L\left(\begin{bmatrix} a \\ b \\ c \end{bmatrix} + \begin{bmatrix} d \\ e \\ f \end{bmatrix}\right) \stackrel{?}{=} L\left(\begin{bmatrix} a \\ b \\ c \end{bmatrix}\right) + L\left(\begin{bmatrix} d \\ e \\ f \end{bmatrix}\right)$$

$$L\left(\begin{bmatrix} a+d \\ b+e \\ c+f \end{bmatrix}\right) \stackrel{?}{=} \begin{bmatrix} -c \\ b \end{bmatrix} + \begin{bmatrix} -f \\ e \end{bmatrix}$$

$$\begin{bmatrix} -(c+f) \\ (b+e) \end{bmatrix} \stackrel{?}{=} \begin{bmatrix} -c-f \\ b+e \end{bmatrix} \text{ true!}$$

So L is a linear trans!



th for any  $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$  a linear transform

then there is a Matrix  $A_{m \times n}$  such that

$$L(\mathbf{x}) = A\mathbf{x}$$

and in fact ...  $\{\mathbf{x}\}_E = x_1 e_1 + x_2 e_2 + \dots + x_n e_n$

but  $L(\{\mathbf{x}\}_E) \underset{\text{def}}{=} \underbrace{x_1 L(e_1) + x_2 L(e_2) + \dots + x_n L(e_n)}$

b/c  $L$  is a linear trans.

$$= \underbrace{\begin{bmatrix} L(e_1) & L(e_2) & \dots & L(e_n) \end{bmatrix}}_A \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

$$= A \{\mathbf{x}\}_E$$

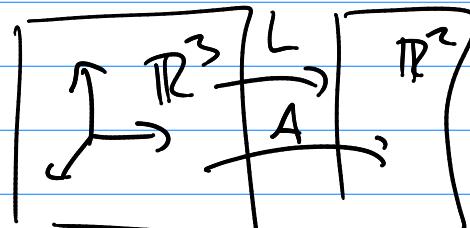
So

$$L(\{\mathbf{x}\}_E) = A \{\mathbf{x}\}_E$$

$$\text{with } A = \begin{bmatrix} L(e_1) & L(e_2) & \dots & L(e_n) \end{bmatrix}$$

back to

$$L\left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}\right) = \begin{bmatrix} -x_3 \\ x_2 \end{bmatrix}$$



Find  $A$ ?

$$A = \begin{bmatrix} L(\vec{e}_1) & L(\vec{e}_2) & L(\vec{e}_3) \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix}$$

so standard matrix representation of  $L$  is

$$L(\{\mathbf{x}\}_{\mathcal{B}}) = \{\mathbf{y}\}_{\mathcal{B}}$$

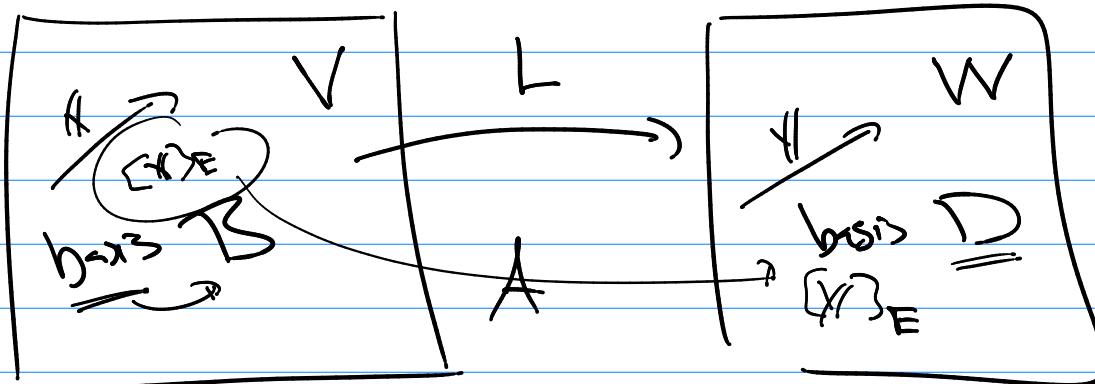
$$\text{is } A \{\mathbf{x}\}_{\mathcal{B}} = \{\mathbf{y}\}_{\mathcal{B}}$$

$$A = \begin{bmatrix} L(\mathbf{r}_1) & L(\mathbf{r}_2) & \dots & L(\mathbf{r}_n) \end{bmatrix}$$

Coord notation in a basis  $\rightarrow \{\sqrt{3}\}$   
 $\uparrow$   
basis name

2 skills ① change basis  $\mathcal{B}$

②  $A$ , standard rep of  $L$ .  $\mathcal{B}$



$$L(\{\mathbf{x}\}_{\mathcal{B}}) = \{\mathbf{y}\}_{\mathcal{D}}$$

Matrix?  $\boxed{D^{-1} A B | \{\mathbf{x}\}_{\mathcal{B}}} = \{\mathbf{y}\}_{\mathcal{D}}$