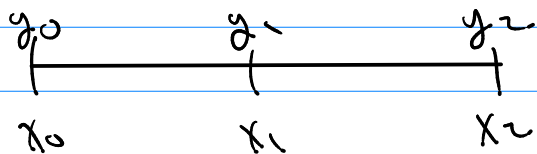
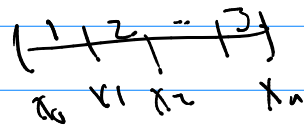


# Math 451

Q5



$$S_2 = \frac{\Delta x}{3} (y_0 + 4y_1 + y_2)$$



is  $n$  even?  $\rightarrow$  make it even. Fact

$x = \text{1D space } (a, b, n+1)$

$\rightarrow y = f(x)$

$y_0, \sqrt{4y_1}, 2y_2, \sqrt{4y_3}, \dots, \sqrt{4y_n}, y_n$

$y(2:2:end-1) = 4 * y(2:2:end-1)$

$\rightarrow y(3:2:end-2) = 2 * y(3:2:end-2)$

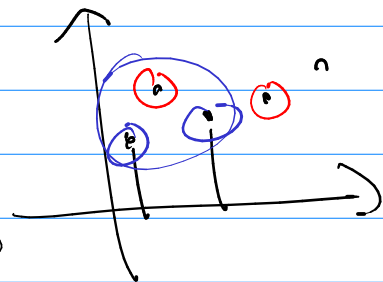
$$S_n = \frac{\Delta x}{3} \text{sum}(y)$$

Plot

$y = f(x)$

mid's are  $f(2:2:end-1)$

end's are  $f(1:2:end)$



1st parabola  
y-coord

$y(1)$   
L

$y(2)$   
M

$y(3)$   
R

x-coord

$x(1)$   $x(2)$   $x(3)$   
L M R

$$y = ax^2 + bx + c$$

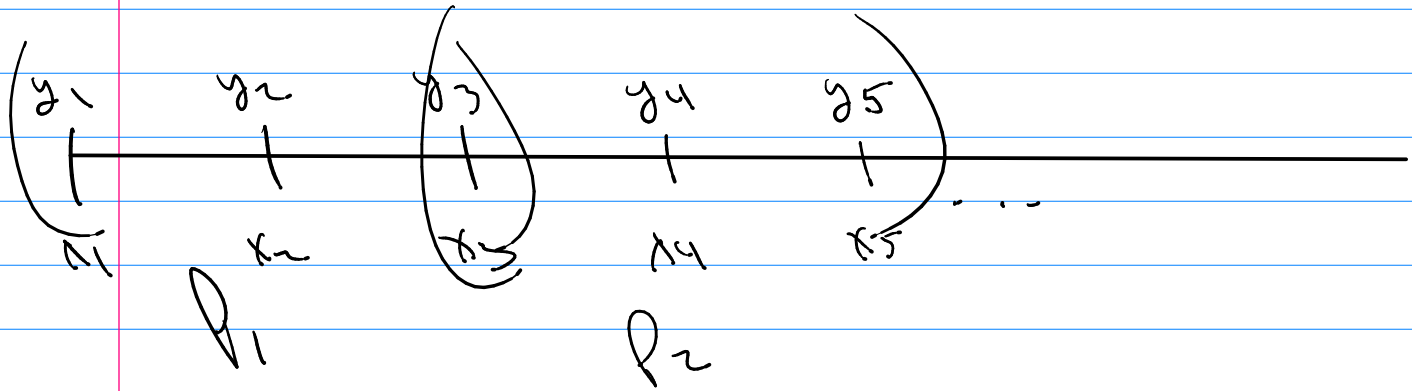
$$\begin{aligned} y_1 &= ax_1^2 + bx_1 + c \\ y_2 &= ax_2^2 + bx_2 + c \\ y_3 &= ax_3^2 + bx_3 + c \end{aligned}$$

$$\begin{bmatrix} x_1^2 & x_1 & 1 \\ x_2^2 & x_2 & 1 \\ x_3^2 & x_3 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix}$$

Parabola #1

$$\begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} x_1^2 & x_1 & 1 \\ x_2^2 & x_2 & 1 \\ x_3^2 & x_3 & 1 \end{bmatrix} \backslash \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix}$$

plot  $ax^2 + bx + c$  from  $x_1$  to  $x_3$



Note

plot  $ax^2 + bx + c$  from  $x_1$  to  $x_3$

```
ezplot(@(x) a.*x.^2 + b.*x + c, [x1 x3])
```

chaos game = IFS fractal

start with a point:  $p$

- plot the point

we are given a system of transformations  
for the point. =  $\{T_1(p), T_2(p), \dots, T_n(p)\}$

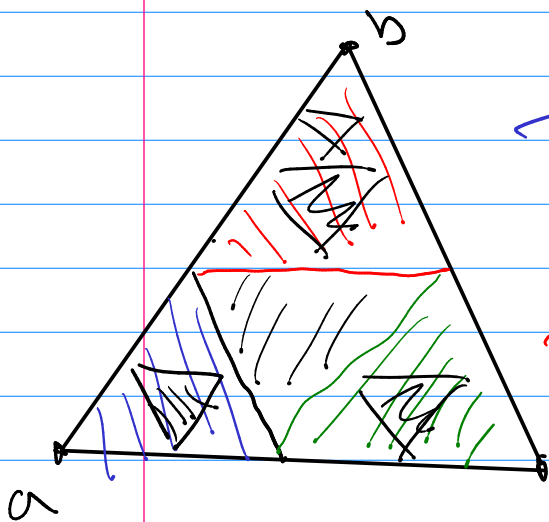
take  $n$ -random possibilities.

$n_1 \rightarrow$  of the time  $p = T_1(p)$

$n_2 \rightarrow$  of the time  $p = T_2(p)$

plot the point

loop



$T_1: 1/3$  of the time  $p \rightarrow 1/2$  the distance to  $a$

$$p = \frac{(a+3p)}{2}$$

$T_2: 1/3$  of the time  $p = (a+b)/2$

$T_3: 1/3$  of the time  $p = (a+c)/2$

$T_4(p): p = (p+a)/2;$

plot( $p$ )

Complex #s

$$b = 1 + i$$

$$p = x_2 + y_2 i$$

$$a = 0 \rightarrow 0 + 0i = c$$

$$a = 0 \rightarrow 0 + 0i$$

$$p = \frac{a+p}{2}$$

$$\begin{bmatrix} x \\ y \end{bmatrix} = \frac{1}{2} \begin{bmatrix} a_1 \\ a_2 \end{bmatrix} + \frac{1}{2} \begin{bmatrix} x \\ y \end{bmatrix}$$

$$= \begin{bmatrix} \frac{1}{2} & 0 \\ 0 & \frac{1}{2} \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} + \frac{1}{2} \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$$

---

$$p_n = T(p_{n-1})$$

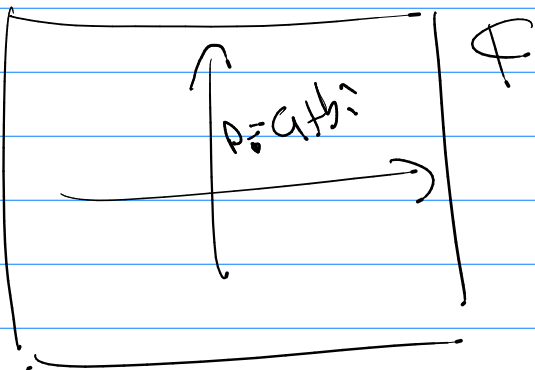
$$T(x) = \frac{x}{2}$$

$$\frac{1}{2}, \frac{1}{4}, \frac{1}{16}, \dots \rightarrow 0$$

$$2, 4, 16, \dots \rightarrow \infty$$

$$1, 1, 1, \dots \rightarrow 1$$

---



$$p_n = T(p_{n-1})$$

$$p = p^2 + p_0$$